

Year 1 & 2

Amazing Africa



English

- Spell words with a range of phonemes
- Use prefixes and suffixes, applying simple spelling rules
- Apply phonic knowledge across a range of writing
- Discuss and express views on a range of texts, including stories from other cultures
- Write using accurate grammatical features such as capital letters, full stops, conjunctions and descriptive vocabulary
- Answer questions on texts, using inference and prediction to help
- Plan, write and evaluate a range of text types
- Learn how to use different types of sentences, expanded noun phrases and other features of Standard English

Art/DT

- select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing]
- select from and use different colours, including colour mixing of primary colours
- explore repeating patterns
- evaluate their ideas and products against design criteria

Science

- ask simple questions and recognise that they can be answered in different ways
- observe closely, using simple equipment
- perform simple tests
- use their observations and ideas to suggest answers to questions
- gather and record data to help in answering questions.

Music

- learn new songs and perform them in tune
- Perform songs to an audience
- experiment with, create, select and combine sounds to create new music
- Follow and create rhythm patterns

PE

- participate in team games, developing simple tactics for attacking and defending
- develop balance and coordination through movement patterns.

Computing

- use technology to create stop-motion animations
- work to create, edit and evaluate animations
- understand issues of e-safety and how to stay safe online

Maths

- Count (forwards & backwards), read and write numbers to at least 100; count in multiples of 2, 5 and 10
- Solve number problems involving addition and subtraction of one & two-digit numbers
- Solve number problems involving multiplication and division
- Compare, measure and describe measures of length, weight, capacity and time
- Tell the time to the nearest hour, half hour
- Recognise and name common 2D and 3D shapes
- Recognise place value of any number
- Compare and order numbers
- Use multiplication facts to help to divide
- Apply knowledge to problem solving situations, including word problems and open-ended investigations

Topic

- explore and know some of the countries on the African continent
- explore physical features of the African continent
- explore human and cultural features of the African continent
- understand geographical similarities and differences between the UK and a country in Africa
- explore African animals and the habitat in which they live